

Technical Theater Department

Costuming

AC Costuming 34AC600Y– Grade 7-9 first year Costuming majors – Prerequisites – Audition or Permission of Instructor

Career Technical Education: Arts & Communications course. In this first course for the Career Technical Performing Arts and Costuming pathway students examines traditions and developments in the visual, media and performing arts genres. Students will explore job descriptions and requirements, salaries, training, and employment outlook in the Arts and Communication career pathway as well as 21st century employability skills with a focus on the impact each area has on a career in Costuming.

Costuming and Makeup – Grade 8,9 Costuming Majors – Prerequisites – Audition or Permission of Instructor

Career Technical Education: Arts & Communications course. This course focuses on providing the student with the practical knowledge and experience necessary to work in a costume shop building costumes for theater and other entertainment arts. Students will receive training in basic theatrical production practices and in backstage costuming skills as a dresser assisting actors during performances. Students will focus on four primary areas of skill development – the selection and use of sewing equipment, fabric and patterns, basic hand and machine sewing techniques on commercial sewing machines and sergers; an introduction to the textile art fields of crochet, fabric painting and dyeing, embroidery, beadwork and costume embellishment; the basics of theatrical makeup design and application; the basic concepts of flat drawing and costume rendering **Years Offered:** “A” Years

Stagecraft for Costumers – Grade 8,9 Costuming Majors – Prerequisite – Audition or Permission of Instructor

Career Technical Education: Arts & Communications course. Students learn the skills of stagecraft through hands-on experience, research and critique. Students will rotate between continuing their studies within their technical theater Costuming major while studying with the instructors in the other tech fields focusing on developing the skills used by theatre technicians and craftspeople in areas of scenery, costume, lighting and sound. Students majoring in Costume Design will continue development in sewing skills; basic pattern design drafting; the respective skills needed in costume acquisition; knitting, quilting, jewelry making, bed weaving. **Years Offered:** “B” Years

Performing Arts Primer for Costuming (Primer Costuming) – Grade 10,11 Costuming Major – Prerequisite – Audition or Permission of Instructor

Career Technical Education: Arts & Communications course. Through the study of fashion and theatre history students compare and contrast different genre, social contexts and cultural aspects of dance, music and theater from early Greek to present day. Students learn to appreciate the historical aspects of both drama and costume design and how they create a unified performance that brings to visual life the times, manners, moods and modes of a production. Period research, design, sewing skills and rendering skills are fostered through practical exercises. **Years Offered:** “A” Years

Acting and Script Analysis for Costumers – Grade 10,11 Costuming Majors – Prerequisite – Audition or Permission of Instructor

Career Technical Education: Arts & Communications course. This course combines an understanding of the relationship between designer and script. By reading plays students research major theatre genres and influences, breaking down a script to discover objectives, obstacles, tactics and character development, costuming needs, budgetary issues, quick changes and more. Students develop designs that emerge through a process of character analysis, based on the script and directorial concept. Students will learn how to determine the costume needs in a given dramatic text and venue; define how character support theme, concept and mood; research, collaborate, render and construct in order to create effective stage costume appropriate for every genre and style of theater and other entertainment arts.

Arts and Communication Capstone (Capstone Costuming) – Grade 12 Costuming Majors – Prerequisite – Audition or Permission of Instructor

Career Technical Education: Arts & Communications course. Capstone projects are a way to organize teaching and learning around authentic student projects integrating technical and academic disciplines. Students apply Arts and Communication program knowledge and skills in a more comprehensive and authentic way. Capstones are project/problem-based learning opportunities that occur both in and away from school. Under supervision of the school and through partnerships, students combine classroom learning with work experience to benefit themselves and others.

Scenic

Primer Scenic I 34PS600Y– Grade 7,8 Technical Theater majors & non-majors

Prerequisites – Acceptance into the program through a successful audition with Technical Theater declared as a major. In addition, non-major students who have an interest in learning about the profession in order to improve their theater knowledge and understanding can be enrolled. Non-major student must interview and be accepted by the instructor.

Career Technical Education: Arts & Communications Course- Scenic Design and Technology major students or non-major students learn technical theater foundations. This course addresses safety, procedures, theater etiquette, basic theater vocabulary, theater history, basic equipment operations, basic construction and fabrication, introduction into the scenic design process, crew calls, and job responsibility within Technical Theater.

Scenic Production Fundamentals 1 04T4180Y – Grade 9-11 non-majors – Prerequisites – Student must interview and be accepted by the instructor.

Career Technical Education: Arts & Communications course- This class is for students who are in the 9th-11th grade and are non-majors. Students learn technical theater fundamentals. This course addresses safety, procedures, theater etiquette, basic theater vocabulary, theater history, basic equipment operations, basic construction and fabrication, introduction into the scenic design process, crew calls, and job responsibility within Technical Theater.

Primer Scenic II 34P2600Y – Grade 9,10 Technical Theater Majors – Prerequisites – acceptance into the program requires a successful audition.

Career Technical Education: Arts & Communications course. This is a two-year lecture/discussion/demonstration course with A and B years covering different subject matter each year. In the two-part course, (Level II) Scenic Design and Technology students will cover all materials in the cycle. The materials in this course focus on developing the technical skills needed for, and an understanding of, the skilled work used in the creation of set construction. First year includes: Theatrical orientation, safety information and

procedures, theater etiquette, theater vocabulary, measuring information, basic tool operation and an introduction to construction and fabrication.

Stagecraft for Scenic 34SS600Y – Grade 9,10 Technical Theater Majors – Prerequisites – acceptance into the program with a successful audition.

Career Technical Education: Arts & Communications course. This is a two-year course, which serves as a meeting time for all (Level II) Scenic Design and Technology students to practice and put into practical application skills learned in that class as well as engaging in problem solving and collaborative exercises. The students use this course as an opportunity to work on class projects, further explore the academic lessons covered in Scenic Primer II and the actual construction of scenic elements in the form of classroom project or actual elements for theater productions at SCPA. Students will develop an understanding of double purchase rigging systems, counterweight and pin rail technology, and safety concerns when working with overhead rigging.

Stage Design for Scenic 34SD600Y– Grade 11,12 Tech Majors – Prerequisites- must be a current technical theater major in program with approval by instructor to take course.

Career Technical Education: Arts & Communications course. This is a two-year lecture/ discussion/ demonstration course with A and B years covering different topic matters. In the two-part course, (Level III) Scenic Design and Technology students will cover all materials in the cycle. The materials in this course focus on developing the skills needed for a successful career as a scenic designer and other scenic leadership roles. Students will develop an understanding of scene design basics including types of design media, genres of design, analysis of the script, drafting, creating scene designs for specific scripts, justifying and explaining design choices and presenting designs. Students will practice and put into practical application the skills learned in class as well as engaging in problem solving and collaboration exercises. The students will interview for leadership positions that they will then use to enhance skills and knowledge related to those positions. The actual major productions at SCPA will be used to offer the student real life experience for their leadership roles.

Scenic Design III 04T466OY – Grade 11,12 Tech Majors – Prerequisites- Current technical theater major, and approval by instructor to take course.

Career Technical Education: Arts & Communications course. This class is for highly motivated, advanced scenic design students to do college level work in the field of set design. The program offers a 2D portfolio opportunity. This makes it possible for students to create a portfolio of samples of sketches, drawings, drafting's and models. Students will develop skills in the following areas: computer design and technology, advanced drafting, designing, model building and script analysis. Students will develop professional development skills by completing a Theater Design Portfolio.

Capstone Scenic I 34PS600Y– Grade 9-12 Tech Majors

Prerequisites- must be in rolled in Scenic Primer II and or Stagecraft course

Career Technical Education: Arts & Communications course. This class is focused on developing student's skills related to the scenic construction field in the technical theater program. The purpose of this requirement is to acquaint students with the theatrical experience in a more intimate manner. This class allows students to receive hands-on experience by working on productions, concerts and recitals. Students develop organizational skills, teamwork, and leadership. Students will be responsible for theatrical productions that have been defined by the Technical Theater Department.

Capstone Scenic II 34C2600Y– Grade 9-12 Tech Majors

Prerequisites- must be in Scenic Design and Construction course

Career Technical Education: Arts & Communications course. This class is focused on developing student's skills related to the scenic design field in the technical theater program. The purpose of this requirement is to give junior and senior students the life long learning skills, theatrical experience and professional development skills needed to move on to post-secondary education or the professional work field. This class allows students to receive hands on experience by designing productions, concerts, recitals and supervising the implementation of their design.

Lighting

Primer Lighting 3402600Y– Grade 7,8 Lighting Majors – Prerequisites– First year Lighting majors, non-majors.

Career Technical Education: Arts & Communications course. The worlds of art designers, performers and media artists intersect historically, culturally and aesthetically. In this introductory course for the Arts and Communication Career Field, students learn the basics of technical theater foundation. This course addresses safety, procedures, theater etiquette, basic theater vocabulary, theater history, basic equipment operation crew calls, and, job responsibility of all Lighting jobs.

AC Lighting 340L600Y– Grade 8-10 Lighting Majors – Prerequisites– First year Lighting majors

Career Technical Education: Arts & Communications course. The worlds of art designers, performers and media artists intersect historically, culturally and aesthetically. In this introductory course for the Arts and Communication Career Field, students learn through lecture, discussion and demonstration that focuses on developing the technical skills needed for, and an understanding of the skilled work used in the field of lighting using vocabulary, instruments, electricity, tools for repair, job types and responsibilities, consoles, lighting accessories, and plot reading. Students will assist in setting up equipment for and support the operations for all concerts and recitals at SCPA. **(A year rotation)**

Stagecraft for Lighting – Grade 8-10 Lighting majors – Prerequisites – Course taken in grades 8-10

Career Technical Education: Arts & Communications course. This class is taught in rotation with AC Lighting. Students are expected to complete both classes before advancing to the next level of classes. Students learn the skills of stagecraft through research, critique and hands-on experience. They use technology consisting of lighting instruments, electrical and digital cables and lighting consoles. They use all of these tools to help the overall production with a focus on the script and director vision. **(B year rotation)**

BAC Lighting 340B600Y – Grade 8-12 – Prerequisites –AC lighting or Stagecraft for Lighting
Career Technical Education: Arts & Communications course. A growing number of professionals make a living in industries related to arts and communications. From event management to tracking expenses, students learn the business side of technical theater lighting. Topics include marketing, branding, producing, promoting, booking, budgeting and merchandising, etc. Students develop the skills needed for a successful career as a Lighting Designer. The goal is to introduce the student to the basic design processes related to lighting design for children's theater, musicals, opera, ballet, television, film, etc. **(A year rotation)**

Stage Design for Lighting – Grade 10-12 – Prerequisites –AC lighting or Stagecraft for Lighting
Career Technical Education: Arts & Communications course. This course focuses on design and construction of what the audience sees around actors. Students analyze scripts and budgets to determine appropriate lights. They create renderings and drawings by hand and through computer drafting programs to present the designer’s vision. They develop instrument schedules, script cues, lighting cue descriptions, and follow spot cue sheets. In addition to design techniques, they acquire workplace skills such as leadership, collaboration and safety. **(B year rotation)**

Video Production – 3404600Y – Grade 9-12 – Prerequisites – none
Career Technical Education: Arts & Communications course. This course focuses on video production for commercial use. Students plan and coordinate work to produce projects on a tight timeline. They learn how to read and interpret a script, select and maintain equipment and combine graphics, text and special effects. Skills attained include pre-production documentation and planning; in-production audio and video recording; and post-production editing and distribution.